

# **Exploring Consciousness**

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## **Cognitive phenomenology: a projective view**

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# Why is Cognitive Phenomenology a hot topic for cognition theorists?

- **Because there are new ideas available to boost its study**
  - **phenomenological observations: see contributions in Bayne & Montague (2011), Chudnoff (2015)**
  - **Experimental evidence and theorizing from behavioral, neuroscientific and comparative studies**
  - **Naturalistic philosophical theorizing about metacognition**

**An interdisciplinary approach might explain why there is still no consensus on its fundamental nature:**

- **Proprietary (an experience that is unique to thinking)**
- **Sensory (an experience that also occurs in emotional or perceptual episodes)**

**Our first goal is to try accounting for this dissensus.**

**Our second goal is to explain why CP is felt as related to current cognitive activity**

# Outline

1. Definition and types of cognitive phenomenology: an exhaustivity claim
  2. Two scientific insights about cognitive phenomenology
  3. Internal imagery has an **indexing** function
  4. Why are goal-indexings and noetic feelings phenomenally experienced as task features: **Projectivism**
  5. Conclusion
- CP is sensory **but** the sensory information is organized in a proprietary way

# 1. Definition and types of cognitive phenomenology

**An exhaustivity claim**

# Defining thought p-awareness

**Thought p-awareness = Df the conscious experience that is specifically elicited when agents are "thinking", i.e. when they are engaged in first-order cognitive activities such as reasoning, discriminating or interpreting.**

Forms of phenomenology triggered by perception of external or bodily events (present, simulated, remembered) or by emotions do not qualify as "cognitive" as meant in the philosophical literature **[although they belong to cognition in the scientific sense]**

This commonly accepted definition aims to contrast

- the *causal effects* of a thought (including the phenomenology elicited *when* a given thought occurs – in causal association to it)
- the phenomenology as a *constitutive* ingredient in the ability to think.

# Examples of CP

1. Strawson (2011, p. 294) We have "the experience of consciously entertaining and understanding specific and expressly propositional contents as a result of hearing certain sounds or seeing certain marks."
2. Bayne & Montague (2011): "We deliberate about what to have for lunch, we remember forgotten intentions, we consider how best to begin a letter or end a lecture, and we puzzle over the meaning of a friend's remark and the implications of a newspaper headline."

3. William James (1890, p. 251) "Suppose we try to recall a forgotten name. The state of our consciousness is peculiar. There is a gap therein; but no mere gap. It is a gap that is intensely active. A sort of wraith of the name is in it, beckoning us in a given direction, making us at moments tingle with the sense of our closeness and then letting it sink back without the longed-for term. "

4. Robinson (2011), p. 202: "One may suddenly realize what someone else is talking about, after having been puzzled for a few moments. Many jokes depend on suddenly realizing what a scene implies."

5. Chudnoff (2015, p.1) "In a book you read, "If  $a < 1$ , then  $2 - 2a > 0$ ," and you wonder whether this is true. Then you "see" how  $a$ 's being less than 1 makes  $2a$  smaller than 2 and so  $2 - 2a$  greater than 0."

## **Exhaustivity Claim: Thought p-awareness comes in only two varieties**

- **Examples 1 and 2 : 'Hearing one's own thought in internal speech', having visual imagery (thereby accessing what one thinks about')**
- **Examples 3 to 5 describe noetic feelings (feedback < cognitive content)**
  - **Seeming to understand a sentence**
  - **Finding a distinction clear/obscure**
  - **Finding a proposal coherent/incoherent, relevant/irrelevant**
  - **Finding a cognitive task demanding/easy**
  - **Having the impression of having sufficiently studied a given item.**
  - **Having a name on the tip of one's tongue.**

## Claims that are presupposed in this presentation

- The agentive, controlled nature of thinking
- The exhaustivity claim
- The existence of cp (against eliminativism)

## 2. Two scientific insights about cognitive phenomenology



## 2.1. Asher Koriat's "cross-over principle"

Koriat (2000)

# Noetic feelings have either a predictive or a retrospective evaluation function

- Finding a perceptual or memory task demanding/easy.
- Having a feeling of familiarity
- Having a word on the tip of the tongue
- Feeling of knowing the answer to a question

Prediction of epistemic success (effort & persistence regulation)

- Seeming to understand a sentence
- Finding a proposal coherent/incoherent, relevant/irrelevant etc.
- Having the impression of having sufficiently studied a given item.

Retrospective evaluation of epistemic value, based on the specific normative goal of the cognitive action.

- Predictive noetic **feelings** reliably assess likely success in current cognitive task **and** motivate a conscious, reportable, rational decision)
- Retrospective noetic **feelings** reliably assess likely correction of task outcome **and** motivate a conscious, reportable, rational decision

# Why noetic feelings are (and need to be) conscious



## "Cross-over principle"

"Although metacognitive feelings **appear to be** an integral part of conscious, explicit metacognition, **they are actually two-sided**: They serve to interface between implicit-unconscious-automatic processes on the one hand, and explicit-conscious-controlled processes on the other" (Koriat, 2000, p. 152).

# CROSS-OVER PRINCIPLE

- **Unconscious vehicle cues** (and associated implicit heuristics), carry **predictive**/evaluative information
- **Conscious subjective feelings** express the **likely success** of a task



**Implicit  
antecedents**

**Explicit  
consequences**

## Cross-over principle:

- states that noetic feelings are consciously experienced **because** their property of being conscious **suspends the automatic influence of implicit learning over decision.**
- The word "because" here, is **teleological**; it is the **function** of these feelings to make agents sensitive to what is actually known, or only guessed, and more generally to the degree of confidence to credit to thought outcomes.

# Conscious awareness **integrates** information

- What is, then, the additional information that noetic feelings carry, and that is not included in their subpersonal antecedents?
- This information is seen as resulting from a "**mass effect**", i.e. from the **integration** of the antecedents with present goals and background information. (Koriat, 2000, p. 163)
- All the unconscious antecedents predict opportunities, but each from a different standpoint: for example, from a time, resource, or incentive standpoint. Koriat & Levy-Sadot (2000), p. 193.

- "IMPLICIT ANTECEDENTS" refer to unconscious heuristics that extract **activity-dependent information**, i.e., **information about the vehicle** that processes the first-order task
- NOETIC FEELINGS ARE **NOT** BASED ON conscious or unconscious access to the **content of thought** (metacognitive experiences are not "metarepresentations" of first order contents)

## Examples of implicit antecedents: "Traditional" unconscious heuristics

- **Cue familiarity:** elicited by the terms of the question (Reder, 1987)
- **Overall accessibility** of pertinent information regarding the target: elicited by the activity triggered by the question (Koriat, 1993)
- **Fluency heuristic:** responses that come to mind quickly are deemed correct. (see priming experiments as a source of confidence enhancement: Kelley & Lindsay, 1993)

# Recently discovered activity-dependent heuristics

- Predictive neural dynamics: Kepecs & Mainen (2012).
- Predictive interoceptive cues from the respiratory, circulatory, digestive, and endocrine systems: Barrett & Symons (2015), Park & Tallon-Baudry (2014).
- Proprioceptive (postural, facial) cue-based heuristics: possible interpretation from Stepper & Strack (1993)

## "EXPLICIT in their CONSEQUENCES"

- Predictive noetic **feelings** reliably assess likely success in current cognitive task **and** motivate a conscious, reportable, rational decision)
- Retrospective noetic **feelings** reliably assess likely correction of task outcome **and** motivate a conscious, reportable, rational decision
- Noetic feelings are sometimes illusory, but
  - When warned about a potential source of illusion, participants can **adjust** their decision accordingly.

## A problem

- Granting that the noetic experience of thinking depends on **vehicular properties** of our thoughts, but is not intrinsically related to their meaning, how is it that thinkers feel that they understand *an argument*, rather than *find a thinking episode pleasant or convenient*?
- In other words: Why are noetic feelings consciously felt *as being about an ongoing task*? There must be a specific mind/brain process that explains this feeling

# What the cross-over principle **does not mean** to explain

- **Are there conscious** cues **identifying the type of ongoing cognitive task at a given time t?**
- **Unconscious predictive vehicle cues** (and associated implicit heuristics),
- **Subjective feelings** expressing the **predicted likely success of a task**

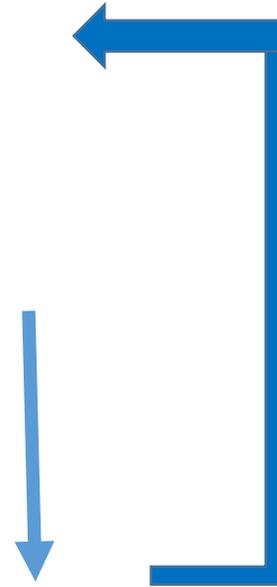
**Question unaddressed**

Cross-over principle



# What the cross-over principle does not mean to explain

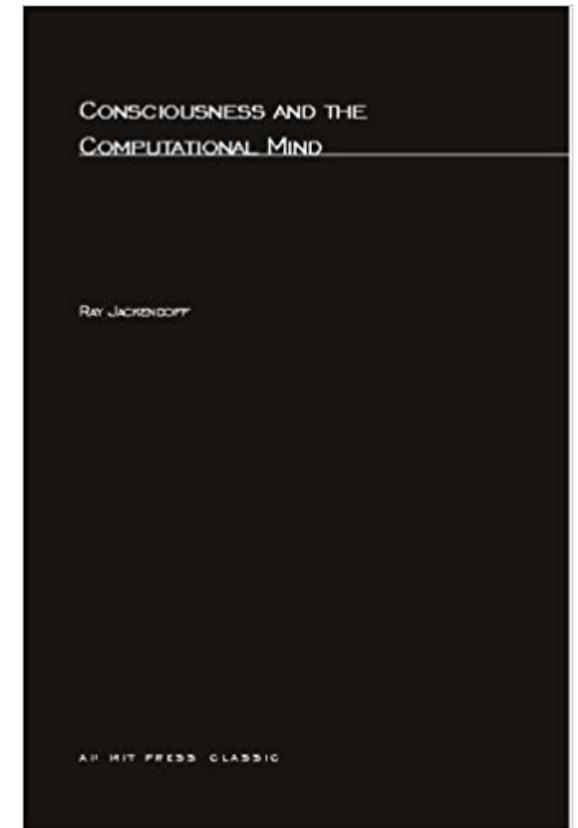
- **Are there conscious** cues identifying the ongoing cognitive task at a given time  $t$ ?
- **Unconscious predictive vehicle cues** (and associated implicit heuristics),
- **Subjective feelings** expressing the predicted likely success of a task



**Unexplained:** How are conscious noetic feelings **felt as being about the ongoing task?**



## 2.2. Ray Jackendoff's view on consciousness (Jackendoff, 1987)



# Jackendoff's insights

- Consciousness is constituted by computational mechanisms, which themselves are realized by physical brain structures and their processing relations
- Thought awareness presents itself as a sequence of linguistic and other perceptual images.
- What he means is *not* that thought *consists in* a succession of images, but rather that it *is experienced in an imagistic format*.

- Concepts, quantifiers, etc. work outside consciousness within a specialized structure – **the conceptual structure**.
- This structure controls and monitors deductive/inferential activity according to various semantic and pragmatic constraints.
- All this activity only becomes conscious **through phonological (or other perceptual) imagery**.

- Intermediate levels provide to awareness **its form**,
- higher levels provide to awareness **its content**,
- and the affects provide its **"feel"**.

# Jackendoff's speculation

**Conceptual awareness** of our thoughts occurs as a consequence of "*projections*"

- from unconscious higher-level computational structures
- to consciously available phonological structures and distinctions.
  
- Jackendoff, however, does not study the essential connection between conscious imagery and cognitive control.
- His theory proposes a descriptive architectural scheme of the computational mind, rather than a causal explanation

## Combining 2 important insights:

- Koriat's noetic feelings: an interface structure, characteristic of consciousness in general, holds together
  - "implicit antecedents" (heuristics)
  - "explicit consequences" (control of thoughts)
- Jackendoff's perceptual (verbal) imagery as a basis of cognitive phenomenology

# Modifying Jackendoff's proposal

- The contents of thought are **indexed** by sensory markers as part of occurrent cognitive actions
- Sensory awareness does the indexing, but **index-understanding** is performed in non-sensory structures.
- New **philosophical** concepts in the CP debate:
  - Goal-indexing
  - Functional projection

3. Consciously identifying what  
one thinks about  
Goal indexing

# Phenomenological experiences for goal-indexing: examples

- Strawson (2011, p. 294) We have "the experience of consciously **entertaining** and understanding specific and expressly propositional contents as a result of hearing certain sounds or seeing certain marks."
- Bayne & Montague (2011): "We **deliberate about** what to have for lunch, we **remember forgotten intentions**, we consider how best to **begin a letter or end a lecture**, and we **puzzle over the meaning** of a friend's remark and the implications of a newspaper headline."

## Indexing a cognitive goal: examples

### Sensory imagery associated with a goal

- phonological-auditory experiences,
- visual imagery
- proprioceptive imagery
- Visuo-motor imagery

### Enabling conscious execution of

- Conceptual reasoning tasks, planning
- Mathematical tasks, spatial reasoning
- Meditation
- Sport training, drawing

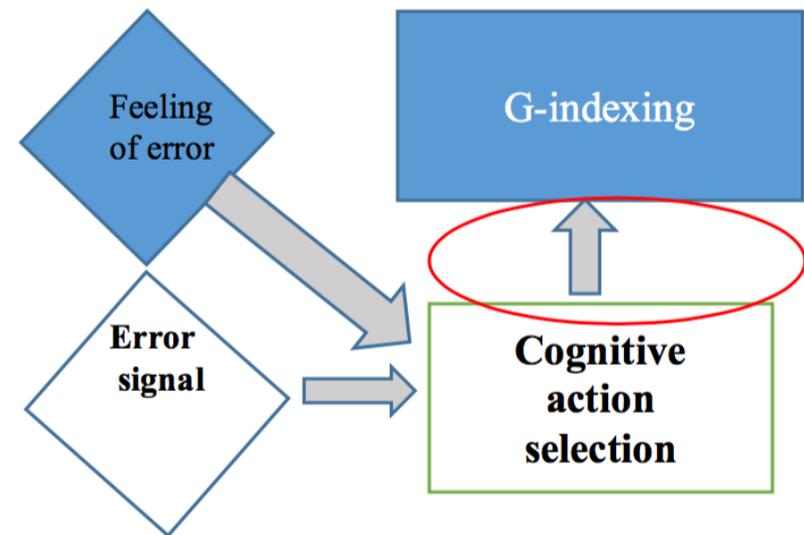
# Phonological indexes point to contents

- Because **they have a pointing-to-goal function**, indexes *do not themselves contain* the information they point to.
  - Because they are the feedback of a prior action, they are delivered in feedback mode, i.e. **in the mode corresponding to the proximal repertory of the output of a specific action.**
- Internal speech is "**heard in the head**" as a phonological sequence.
- Deaf signing cognizers should rather "**see in their head**" a hand sign sequence

## In summary

**Current cognitive task is indexed by sensory feedback acquired in monitoring tasks of the same kind.**

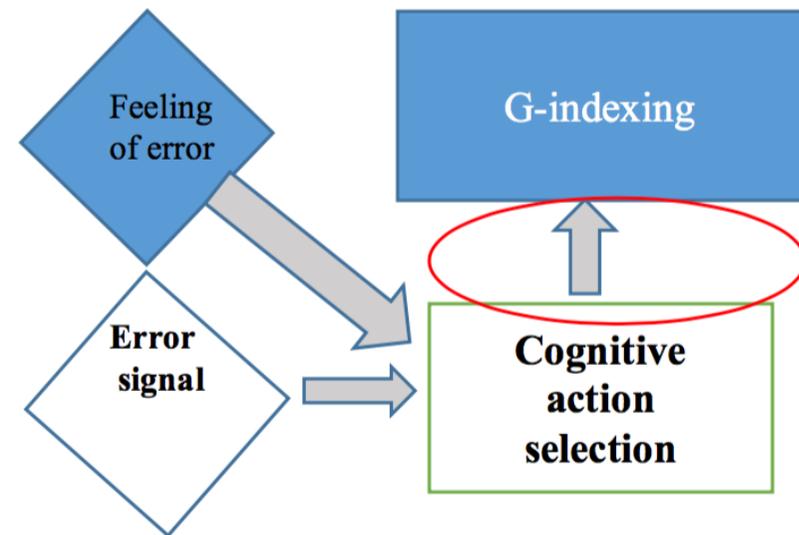
- Ex: talking to oneself while planning.
- Mental imagery in mathematical reasoning



# 5 questions and responses about G-Indexing

1. What is the "**implicit antecedent**" of G-indexing?

**G-indexing results from unconscious action-selection.**

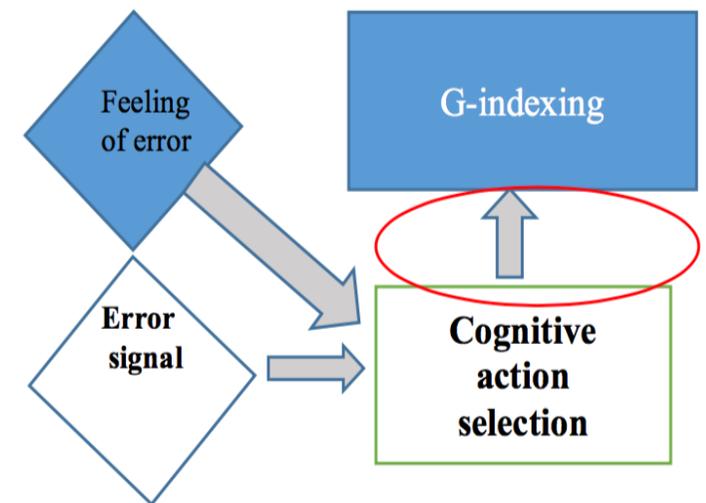


# 5 questions and responses about G-Indexing

## 2. How is action-selection itself caused?

- **Selecting an action requires a sensitivity to "affordances":**

- opportunities & risks in the environment: **world affordances**
- Opportunities & risks in information acquisition/retrieval: **cognitive affordances** : **ex= an error signal** (Proust, 2015)



## 2. How is action-selection itself caused?

- As the word "affordance" suggests, such an attitude has the double function of **detecting opportunities and acting on them**.
- An AS is a conscious, non-propositional attitude registering the opportunities and risks present in an agent's current environment.
- On these attitudes: see philosophers Bermúdez (2003), Campbell (1993), Cussins (1992), Dreyfus & Kelly (2007), Gendler (2008), Griffiths & Scarantino (2009), B.C. Smith (1996), Strawson (1959), and psychologists Gawronski & Bodenhausen (2006).

# Differentiating the two kinds of affordances

- Evaluating likely reward (sensing a **world affordance**)
- Evaluating likely cognitive success (sensing a **cognitive affordance**)

Depend on **different sources of information** and are processed by **distinct brain structures**. (Kepecs & Mainen, 2012).

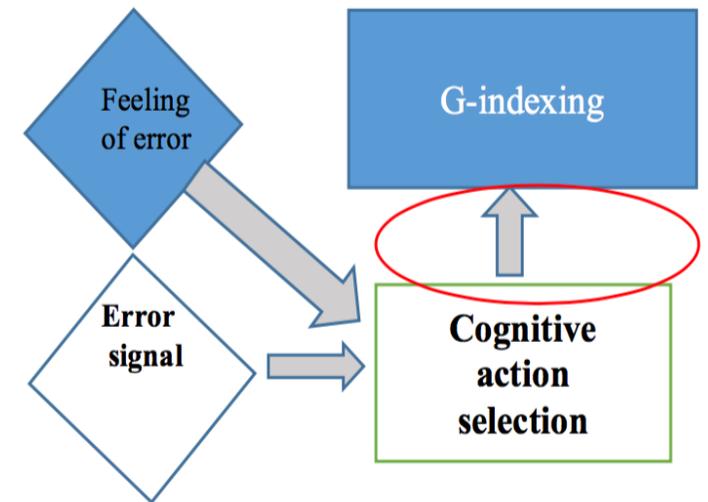
A single decision to act has to be made, however, **integrating** subjective cognitive uncertainty and objective world uncertainty

# 5 questions and responses about G-Indexing

## 3. What does a G-index index?

### A goal:

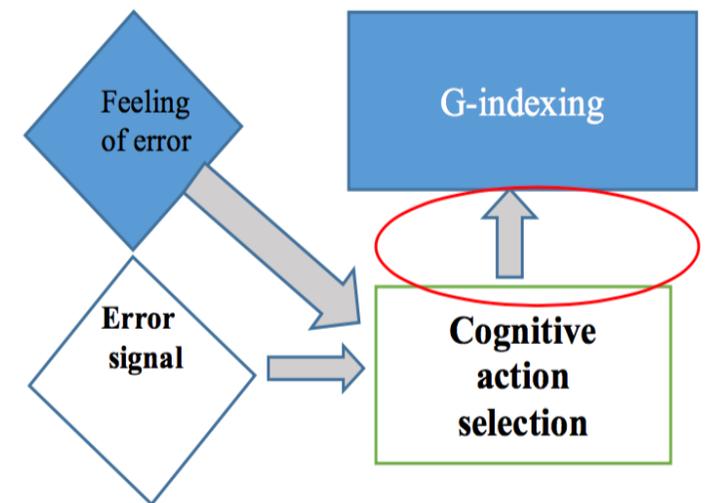
Its function is to channel attention onto a given goal "executive" representation until completed.



# 5 questions and responses about G-Indexing

4. Why does imagery of one's own thought content have an indexical structure?

Conscious imagery allows control of thoughts



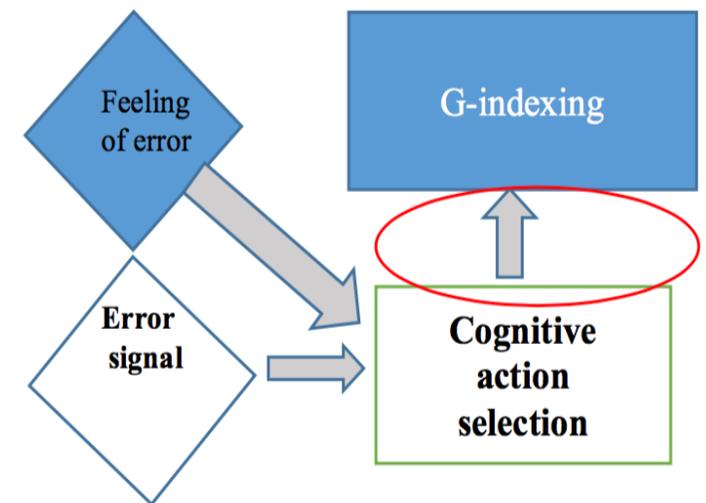
## 5 questions and responses about G-Indexing

### 5. Is imagery a *vehicle* for thinking (e.g. problem solving)?

**NO:**

G-indexing merely **flags** tasks to be performed outside awareness.

This flagging, however, makes thinkers sustain their attention to what their thinking is about.



## 3 - Goal-indexing: character

- An indexical is a linguistic expression whose reference can shift from context to context.
- The character of G-indexing is a function on contexts whose value at any context is the action selected in this context by the agent experiencing it.
  - If the action consists in trying to remember the name of O, the value of the goal index is this action itself (e.g. a piece of inner speech "What's her name?")

# Goal indexing as a precursor & component of other kinds of indexicals

1. Linguistic indexing is based on a token-reflexive *rule* common to people in a linguistic group.
  2. Conventional iconic indexing is based on a mutually recognized rule for behaviour coordination (traffic lights).
  3. Goal-indexing is a phenomenal marker that idiosyncratically refers to the action to be performed, thus motivating it, eliciting it, and controlling its execution.
- In contrast with 1 and 2: conceptualization of G-Indexing is uneasy and interferes with performance. (tennis service)
  - 3 is involved in all forms of ostensive signals.

4. Why are goal-indexes and noetic feelings phenomenally experienced in connection with one and the same task ?

# Projectivism revisited

- One way of coming to terms with the intentionality of the subjective experience of colour or taste is to claim that it is *projected* by the perceptual system onto the object.
- Colours or taste arguably belong to a perceiver's experience, not to the object perceived.
- *Projection* is a mechanism that automatically associates a given subjective experience with an external, world difference.

# Literal projectivism

- Is the view that our secondary qualitative experiences **are projected to what causes them**: for example redness onto the object experienced as red
- Unattractive consequence: much of our perceptual experience is a category-mistake, because the secondary quality that is projected actually only belongs to the experience, not to the object.

Shoemaker (1996)

# Functional projectivism: definition

A given colour experience is functionally projectable to an external object iff such projection

- enhances the ability to detect primary object properties such as shape and volume,
- generates a phenomenally unified representation of a scene;
- guides and motivates proper action selection.

# Functional projectivism

Applied to noetic feelings:

A given noetic feeling is functionally projectable to the content of a cognitive task iff:

- It allows an agent to reliably predict and evaluate the actual outcomes of the action being monitored.
- It generates a phenomenally unified normative representation of a task .
- It guides and motivates further action selection.

# A remarkable contrast in CP projection

- **In a goal index**, a sensory feature (phonological or imagistic marker)
  - Is part of – phenomenally represents -- **the action model that has been nonconsciously selected**,
  - is **perceived as one's upcoming goal**.
  - Direction of fit: **world to mind**
- **In noetic feelings**, sensory embodied features
  - are based on **nonconscious feedback and heuristics**
  - Are **perceived** as observed progress to goal (i.e. cognitive affordances)
  - Direction of fit: **mind-to-world**

# This contrast offers a functional account of projection to goal

- Indexing points to a conceptual structure related to goal.
- This executive phenomenology controls both execution and feedback interpretation "as being about" goal progress.
- Agents take their feeling to actually reflect contents, not merely vehicle properties.

## In summary

Goal phenomenology and evaluative phenomenology are made **continuous with each other** by goal selection

**Phenomenology is what links together** control and monitoring of current cognitive actions.

# 6 - Conclusion

# Cross-over principle defended on new grounds

- Indexing and noetic feelings are phenomenally conscious **because**
- cognitive affordance-sensings require conscious indicators
  - for grading opportunities (noetic feelings).
  - for maintaining attention focused on the opportunity currently evaluated

→ **Consciousness is required for its motivational, integrative and evaluative subjective value.**

# A common function for indexing and noetic feelings

## Securing

- **Flexible (revisable) control of cognitive action**
- Dominance of **internally generated sensory cues** over **perceptually generated cues** (environmental affordances) in the control of decision.

# IS CP Proprietary or non-proprietary ?

- CP is called "proprietary" if it is only activated by thinking, and irreducible to sensory experiences.
- CP is "non-proprietary" if it consists in sensory and affective experiences.
- The status of CP now appears to be more complicated than this contrast makes it appear.

# IS CP Proprietary or non-proprietary ?

- Goal indexing involves sensory imagery, i.e. non-proprietary phenomenology
- But goal indexing is **not felt as a sensory form of experience**: it indexes thought contents
  
- Similarly: noetic feelings involve somatic markers, i.e. non-proprietary phenomenology
- But noetic feelings are not **felt as a somatic form of experience**: they are felt as epistemic properties



**THANKS FOR YOUR ATTENTION**

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